

Desktop Publishing

Curriculum:

- Unit – I** Newspaper Designing and Lay Out, Cover Designing, Measures of Designing, Cover and Magazine Designing, Different Programs for Designing.
- Unit – II** Designing with Page Maker and Quark Express: Creating a New Document, Entering Text, Saving document, Developing a Paragraph, Formatting Paragraph, Creating a Frame Inserting & Removing pages, Adjusting Hyphenation, Adjusting Indents and Tabs, Adding Shapes, Changing lines and fill specifications, Changing Round Corner, Creating Header & Footer, Defining Style, Developing a long Document, Using Color, Printing
- Unit – III** Corel Draw: Introduction of CorelDraw, The CorelDraw Menus, The Draw Toolbox, Arranging Objects Type, Casting Colour & Fills, Special Effects, Printing Document, Save & Close & open file, Export file.
- Unit – IV** Photoshop: Introduction to Photoshop, File Browser and Hilling Brush, Web Transparency, Work Space, Tool Pre Set Commands, Autocolor Comman d, Working with Photoshop, Create a New Image Window, Change in Image Print Size, Change in Image Canvas Size, Cropping a Image, Use of Zoom Tool, Change Screen Modes, Use of All Tools.

Reference books

1. Deepka Jain: Desktop Publishing Course.
2. BPB Publication: Quark X-Press for Beginners.
3. Dinesh Maidasani; Straight To The Point - PageMaker 7.0.
4. Shashank Johri & J.Suranjna: All in One Computer Course - Step-by-Step Learning Course