

MCA SEMESTER – II MCA-22 : Visual Programming

Teaching Scheme (Per Week)		Examination Scheme					
		Internal		External		Total	
Th. (HOURS)	Pr. (HOURS)	Th. (MARKS)	Pr. (MARKS)	Th. (MARKS)	Pr. (MARKS)	Th. (MARKS)	Pr. (MARKS)
4	3	30	20	70	30	100	50

UNIT I (25%)

Client Server Basics :

Discover Client-Server And Other Computing Architectures, Understand File Server Versus Client-Server Database Deployment, Learn About the Two Tier Versus Three Tire Client-Server Model

Visual Basic Building Blocks And Default Controls :

Forms, Using Controls, Exploring Properties, Methods And Events, Introduction To Intrinsic Controls, Working With Text, Working With Choices, Special Purpose Controls

VB Advance Controls :

Events, Menu bar, Popup Menus, Tool bar, Message Box, Input Box, Built-in Dialog Boxes, Creating MDI, Working with Menus

UNIT II (25%)

VB Programming Fundamentals And Variables :

Introduction to Variables, Variable Declaration, Arrays, Introduction to Constants And Option Explicit Statement, Assignment Statements, Working With Math Operations, Strings, Formatting Functions

Controlling And Managing Program :

All Control Statements, Loops, Error Trapping, Working With Procedures, Functions, Controlling How Your Program Starts,

Common controls and control arrays :

Introduction to common controls: Treeview, listview, tabstrip Creating and working with control arrays.

UNIT III (25%)

Visual Basic and databases :

Understanding the Data Controls And Bound Controls, Introduction to Data Form Wizard, Introduce DAO, Working With Recordsets, Record Pointer, Filters, Indexes, Sorts And Manipulation of Records

Remote And ActiveX Data Objects :

Working With ODBC, Remote Data Objects And Remote data Control, Introducing ADO, ADO Data Control, Using DataGrid Control And ActiveX Data Objects

ActiveX Controls, Extending ActiveX Controls And Classes :

Creating, Testing, Compiling, Enhancing And User Drawn ActiveX Controls, Using ActiveX Control Interface Wizard And Property Pages Wizard, Introducing Ambient, Extender Objects, Creating Property Pages, Building Class Modules, ActiveX DLL

UNIT IV (25%)

Client-Server Development Tools :

COM, Services Models, Development Tools Included with VB 6, Working With Source Safe Projects

Reports And Packaging :

Data Reports And Crystal Reports, Packaging A Standard EXE Project

VB And Internet :

Introduction to VBScript, Tools used with VBScript and VBScript Languages, Introduction to Active Server Pages, ASP Objects

Books:

1. Visual Basic 6 Client/Server How-To (Unit 1: 1, Unit 4: 1)
2. Using Visual Basic 6

Question Paper Scheme: Section – I

Q.1 - Objective Type Unit I & II (11) Marks

Q.2 - Unit-I OR Q.2 Unit-I (12) Marks

Q.3 - Unit-II OR Q.3 Unit-II (12) Marks

Section – II

Q.4 - Objective Type Unit III & IV (11) Marks

Q.5 - Unit-III OR Q.5 Unit-III (12) Marks

Q.6 - Unit-IV OR Q.6 Unit-IV (12) Marks